## CPM and PERT

TLH

## Critical Path Method <br> Basics

## Activity and events

Activities consume resources ( time , money, raw materials,...)

Events are point in time and do not consume resources.


Start of the activity
End of the activity

## Activity and events



Start of the activity
End of the activity

## Basic rules

Only one start and only one end for a project.

Not more than one activity between any two events.


## Basic rules

Not more than one activity between any two events.


## Drawing a network

| Task/ Activity | Precedence | Duration |
| :---: | :---: | :---: |
| A | - | 2 |
| B | A | 3 |
| C | A | 3 |
| D | C | 4 |
| E | D | 8 |
| F | B,E | 6 |
| G | F | 2 |

## How to draw a network?

| Precedence | Task/ <br> Activity | Successor | Duration |
| :---: | :---: | :---: | :---: |
| - | A |  | 2 |
| A | B |  | 3 |
| A | C |  | 3 |
| C | D |  | 4 |
| D | E |  | 8 |
| B,E | F |  | 6 |
| F | G |  | 2 |

## How to draw a network?

| Precedence | Task/ <br> Activity | Successor | Duration |
| :---: | :---: | :---: | :---: |
| - | A | B, C | 2 |
| A | B |  | 3 |
| A | C |  | 3 |
| C | D |  | 4 |
| D | E |  | 8 |
| B,E | F |  | 6 |
| F | G |  | 2 |

## How to draw a network?

| Precedence | Task/ <br> Activity | Successor | Duration |
| :---: | :---: | :---: | :---: |
| - | A | B, C | 2 |
| A | B | F | 3 |
| A | C |  | 3 |
| C | D |  | 4 |
| D | E | F | 8 |
| B,E | F |  | 6 |
| F | G |  | 2 |

## How to draw a network?

| Precedence | Task/ <br> Activity | Successor | Duration |
| :---: | :---: | :---: | :---: |
| - | A | B, C | 2 |
| A | B | F | 3 |
| A | C |  | 3 |
| C | D |  | 4 |
| D | E | F | 8 |
| B,E | F |  | 6 |
| F | G |  | 2 |

## How to draw a network?

| Precedence | Task/ <br> Activity | Successor | Duration |
| :---: | :---: | :---: | :---: |
| - | A | B, C | 2 |
| A | B | F | 3 |
| A | C | D | 3 |
| C | D |  | 4 |
| D | E | F | 8 |
| B,E | F |  | 6 |
| F | G |  | 2 |

## How to draw a network?

| Precedence | Task/ <br> Activity | Successor | Duration |
| :---: | :---: | :---: | :---: |
| - | A | B, C | 2 |
| A | B | F | 3 |
| A | C | D | 3 |
| C | D | E | 4 |
| D | E | F | 8 |
| B,E | F |  | 6 |
| F | G |  | 2 |

## How to draw a network?

| Precedence | Task/ <br> Activity | Successor | Duration |
| :---: | :---: | :---: | :---: |
| - | A | B, C | 2 |
| A | B | F | 3 |
| A | C | D | 3 |
| C | D | E | 4 |
| D | E | F | 8 |
| B,E | F | G | 6 |
| F | G |  | 2 |

## How to draw a network?

| Precedence | Task/ <br> Activity | Successor | Duration |
| :---: | :---: | :---: | :---: |
| - | A | B, C | 2 |
| A | B | F | 3 |
| A | C | D | 3 |
| C | D | E | 4 |
| D | E | F | 8 |
| B,E | F | G | 6 |
| F | G | - | 2 |

## Here is the network diagram

| Pre | Task | Succ | Duration |
| :---: | :---: | :---: | :---: |
| - | A | B, C | 2 |
| A | B | F | 3 |
| A | C | D | 3 |
| C | D | E | 4 |
| D | E | F | 8 |
| B,E | F | G | 6 |
| F | G | - | 2 |



## Here is the network diagram

| Pre | Task | Succ | Duration |
| :---: | :---: | :---: | :---: |
| - | A | B, C | 2 |
| A | B | F | 3 |
| A | C | D | 3 |
| C | D | E | 4 |
| D | E | F | 8 |
| B,E | F | G | 6 |
| F | G | - | 2 |



## Here is the network diagram

| Pre | Task | Succ | Duration |
| :---: | :---: | :---: | :---: |
| - | A | B, C | 2 |
| A | B | F | 3 |
| A | C | D | 3 |
| C | D | E | 4 |
| D | E | F | 8 |
| B,E | F | G | 6 |
| F | G | - | 2 |



## Here is the network diagram

| Pre | Task | Succ | Duration |
| :---: | :---: | :---: | :---: |
| - | A | B, C | 2 |
| A | B | F | 3 |
| A | C | D | 3 |
| C | D | E | 4 |
| D | E | F | 8 |
| B,E | F | G | 6 |
| F | G | - | 2 |



## Here is the network diagram

| Pre | Task | Succ | Duration |
| :---: | :---: | :---: | :---: |
| - | A | B, C | 2 |
| A | B | F | 3 |
| A | C | D | 3 |
| C | D | E | 4 |
| D | E | F | 8 |
| B,E | F | G | 6 |
| F | G | - | 2 |



## Here is the network diagram

| Pre | Task | Succ | Duration |
| :---: | :---: | :---: | :---: |
| - | A | B, C | 2 |
| A | B | F | 3 |
| A | C | D | 3 |
| C | D | E | 4 |
| D | E | F | 8 |
| B,E | F | G | 6 |
| F | G | - | 2 |



Numbering the events (Ford Fulkerson's rule)

| Pre | Task | Succ | Duration |
| :---: | :---: | :---: | :---: |
| - | A | B, C | 2 |
| A | B | F | 3 |
| A | C | D | 3 |
| C | D | E | 4 |
| D | E | F | 8 |
| B,E | F | G | 6 |
| F | G | - | 2 |



## Earliest start time of an activity

(EST of an activity = EST of the tail event)

| Pre | Task | Succ | Duration |
| :---: | :---: | :---: | :---: |
| - | A | B, C | 2 |
| A | B | F | 3 |
| A | C | D | 3 |
| C | D | E | 4 |
| D | E | F | 8 |
| B,E | F | G | 6 |
| F | G | - | 2 |



The Earliest Start of an activity A is the EST of tail event of A, that is event 1.
Always the start of a project is at time 0 .

## Earliest start time



The Earliest Start of an activity C is the EST of tail event of C , that is event 2 .
Start was at time 0 and activity $A$ took 2 days.
Therefore, activity C (as well as B) cannot start before the end of $2^{\text {nd }}$ day.
EST of activity C (as well as B) is 2

## Earliest start time



The Earliest Start of an activity $D$ is the EST of tail event of $D$, that is event 3 .
Start of activity C was at time 2 and activity $C$ took 3 days. Therefore, activity $D$ cannot start before the end of $5^{\text {th }}$ day.
EST of activity $D$ is 5

## Earliest start time



## Earliest start time



The Earliest Start of an activity F is the EST of tail event of F , that is event 5 .
Activity $B$ can be completed on $(2+3=) 5^{\text {th }}$ day. But activity E will cannot be completed before $17^{\text {th }}$ day $(9+8=17)$
EST of activity F is 17.

## Earliest start time



## Latest start time



Clearly, the project will take a minimum of 25 days.

## Latest start time of an Activity

( LST of an activity is the LST of the tail event of the activity)

| Pre | Task | Succ | Duration |
| :---: | :---: | :---: | :---: |
| - | A | B, C | 2 |
| A | B | F | 3 |
| A | C | D | 3 |
| C | D | E | 4 |
| D | E | F | 8 |
| B,E | F | G | 6 |
| F | G | - | 2 |



LST of event 7 is the same EST of event 7.

## Latest start time



LST of activity G is LST of head event - duration of activity G

## Latest start time



LST of activity $F=$ LST of head event of $F$ ( that is event 6 ) - Duration of activity $F$

## Latest start time



LST of activity $E=$ LST of head event of $E$ ( that is event 5) - Duration of activity $E$
Quiz: Why are we doing it for activity E instead of activity B ?

## Latest start time



## Latest start time



LST of activity $C$ as well as $B=\operatorname{Min}\{L S T$ of head event of $C$ ( that is event 3 ) - Duration of activity $C$, LST of head event of $B$ ( that is event 5) - Duration of activity $B$ \}

Quiz: but why?

## Latest Start Time



Quiz: if the LST of the first event be always Zero?

## Finding the critical activities in an orderly fashion



## Finding the critical activities in order



## Finding the critical activities in order



## Finding the critical activities in order



## Finding the critical activities in order



## Finding the critical activities and Hence the critical path



## Finding the critical activities and Hence the critical path



## Results

The project duration is 25 days

The critical path is A-C-D-E-F-G
Any delay in these activities will delay the project.

## Questions?

## Which activity has free time? And by how many days?

Can we use Excel?

Can we use online tools?

## Questions?

## Which activity has free time? And by how many days?

Can we use Excel?

Can we use online tools?

## Questions?

## Which are activities that have free time? And by how many days?

Can we use Excel?

Can we use online tools?

## Questions?

Is it available in EoC?

## Questions

Can I use it for resource allocation and re-allocation?

## Questions

Can I update it in the middle?

## Questions

Can I do a crashing?

## Questions

Can we use it for unfamiliar projects?

## Program Evaluation and Review Technique (PERT)

## Recap : Tail Event and Head Event of an Activity

Activities consume resources ( time , money, raw materials,...)

Events are point in time and do not consume resources.


Three Time Estimates

Optimistic Time ( $\mathrm{t}_{\mathrm{o}}$ )
Most Likely Time ( $\mathrm{t}_{\mathrm{m}}$ )
Pessimistic Time ( $\mathrm{t}_{\mathrm{p}}$ )

$$
\left(\mathrm{t}_{\mathrm{o}}\right) \leq\left(\mathrm{t}_{\mathrm{m}}\right) \leq\left(\mathrm{t}_{\mathrm{p}}\right)
$$



## Beta Distribution




## Find the critical path and project duration for the project.

| Activity | Mnemonic | Optimistic time (Days) | Most likely time (Days) | Pessimistic time (Days) | Predecessors (Mnemonic) |
| :---: | :---: | :---: | :---: | :---: | :---: |
| Dig Basement | DIG | 2 | 3 | 4 | - |
| Pour Foundation | FOUND | 3 | 4 | 5 | DIG |
| Pour Basement Floor | POURB | 1 | 2 | 3 | FOUND |
| Install Floor Joists | JOISTS | 1 | 3 | 5 | FOUND |
| Install Walls | WALLS | 4 | 5 | 6 | FOUND |
| Install Rafters | RAFTERS | 2 | 3 | 4 | WALLS, POURB |
| Install Flooring | FLOOR | 3 | 4 | 5 | JOISTS |
| Rough Interior | ROUGH | 5 | 6 | 7 | FLOOR |
| Install Roof | ROOF | 4 | 6 | 14 | RAFTERS |
| Finish Interior | FINISH | 3 | 4 | 11 | ROUGH, ROOF |
| Landscape | SCAPE | 1 | 2 | 3 | POURB, WALLS |

## Renaming the activity

| Activity | Mnemonic | Activity renamed | Optimistictime (Days) | Most likely time (Days) | Pessimistic time (Days) | Predecessors <br> (Mnemonic) | Predecessor |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Dig Basement | DIG | A | 2 | 3 | 4 | - | - |
| Pour Foundation | FOUND | B | 3 | 4 | 5 | DIG | A |
| Pour Basement Floor | POURB | C | 1 | 2 | 3 | FOUND | B |
| Install Floor Joists | JOISTS | D | 1 | 3 | 5 | FOUND | B |
| Install Walls | WALLS | E | 4 | 5 | 6 | FOUND | B |
| Install Rafters | RAFTERS | F | 2 | 3 | 4 | WALLS, POURB | E, C |
| Install Flooring | FLOOR | G | 3 | 4 | 5 | JOISTS | D |
| Rough Interior | ROUGH | H | 5 | 6 | 7 | FLOOR | G |
| Install Roof | ROOF | 1 | 4 | 6 | 14 | RAFTERS | F |
| Finish Interior | FINISH | J | 3 | 4 | 11 | ROUGH, ROOF | H, I |
| Landscape | SCAPE | K | 1 | 2 | 3 | POURB, WALLS | C, E |

## Finding the expected time and variance of activities

For Beta distribution

Expected time (Median)

$$
t_{e}=\left(\frac{t_{o}+4 t_{m}+t_{p}}{6}\right)
$$

Variance

$$
\sigma^{2}=\left(\frac{t_{p}-t_{o}}{6}\right)^{2}
$$

## Expected time and Variance calculation for Activities

| Activities |
| :---: |
| A |
| B |
| C |
| D |
| E |
| F |
| G |
| H |
| I |
| J |
| K |

Pessimistic time (Days)

Expected time (Days)
$\left(\frac{t_{0}+4 t_{m}+t_{p}}{6}\right)$
3
$\left(\frac{3+4(4)+5}{6}\right)=4$
2
3
5
3
4
6
7
5
2
$\left(\frac{4-2}{6}\right)^{2}=1 / 9$
$1 / 9$
$1 / 9$
$1 / 9$
$1 / 9$
$1 / 9$
$1 / 9$
$1 / 9$
$\left(\frac{14-4}{6}\right)^{2}=25 / 9$
$16 / 9$
$1 / 9$

## Replacing the three times by a single expected time estimate

| Activity | Mnemonic | Activity renamed | Activity Expected Time (Days) | Predecessors <br> (Mnemonic) | Predecessor |
| :---: | :---: | :---: | :---: | :---: | :---: |
| Dig Basement | DIG | A | 3 | - | - |
| Pour Foundation | FOUND | B | 4 | DIG | A |
| Pour Basement Floor | POURB | C | 2 | FOUND | B |
| Install Floor Joists | JOISTS | D | 3 | FOUND | B |
| Install Walls | WALLS | E | 5 | FOUND | B |
| Install Rafters | RAFTERS | F | 3 | WALLS, POURB | E, C |
| Install Flooring | FLOOR | G | 4 | JOISTS | D |
| Rough Interior | ROUGH | H | 6 | FLOOR | G |
| Install Roof | ROOF | 1 | 7 | RAFTERS | F |
| Finish Interior | FINISH | J | 5 | ROUGH, ROOF | H, |
| Landscape | SCAPE | K | 2 | POURB, WALLS | C, E |

## Shorter Version

| Activity | Duration (DAYS) <br> Expected time | Predecessor |
| :---: | :---: | :---: |
| A | 3 | - |
| B | 4 | A |
| C | 2 | B |
| D | 3 | B |
| E | 5 | B |
| F | 3 | E, C |
| G | 4 | D |
| H | 6 | G |
| 1 | 7 | F |
| J | 5 | H, |
| K | 2 | C, E |

## Let us prepare to make a network

| Predecessor | Activity | Successor | Duration (Days) |
| :---: | :---: | :---: | :---: |
| - | A | B | 3 |
| A | B | C, D, E | 4 |
| B | C | F, K | 2 |
| B | D | G | 3 |
| B | E | F, K | 5 |
| E, C | F | 1 | 3 |
| D | G | H | 4 |
| G | H | J | 6 |
| F | 1 | J | 7 |
| H, | J | - | 5 |
| C, E | K | - | 2 |

Here is the network


## Earliest Start Time (EST) and Latest Finish Time (LFT)



## QUIZ: What is the EST and LFT of the activity G?

EST of $\mathbf{G}$ is 10 (EST of an activity is the EST of the tail event) LFT of $\mathbf{G}$ is 16 (LFT of an activity is the EST of the head event)


- Critical path is $1-2-3-4-6--7--9-10$
- That is A-B-E - DUMMY-F-I-J
- Project duration is 27 days

| Activity | Activity (another form) | Duration (Days) | Tail Event Slack | Head Event Slack |
| :---: | :---: | :---: | :---: | :---: |
| A | $1-2$ | 3 | 0 | 0 |
| B | $2-3$ | 4 | 0 | 0 |
| C | $3-6$ | 2 | 0 | 0 |
| D | $3-5$ | 3 | 0 | 2 |
| E | $3-4$ | 5 | 0 | 0 |
| Dummy | $4-6$ | 0 | 0 | 0 |
| F | $6-7$ | 3 | 0 | 0 |
| G | $5-8$ | 4 | 2 | 2 |
| H | $8-9$ | 6 | 2 | 0 |
| I | $7-9$ | 7 | 0 | 0 |
| J | $9-10$ | 5 | 0 | 0 |
| K | $6-10$ | 2 | 0 | 0 |

## EST and LFT calculations of activity

| Activity (1) | Activity (another form) (2) | Duration (Days) <br> (3) | Tail Event Slack <br> (4) | Head Event Slack <br> (5) | EST of activity = EST of tail event (6) | EFT <br> (7) | LST <br> (8) | LFT of activity = LFT of head event (9) |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| A | 1-2 | 3 | 0 | 0 | 0 |  |  | 3 |
| B | 2-3 | 4 | 0 | 0 | 3 |  |  | 7 |
| C | 3-6 | 2 | 0 | 0 | 7 |  |  | 12 |
| D | 3-5 | 3 | 0 | 2 | 7 |  |  | 12 |
| E | 3-4 | 5 | 0 | 0 | 7 |  |  | 12 |
| Dummy | 4-6 | 0 | 0 | 0 | 12 |  |  | 12 |
| F | 6-7 | 3 | 0 | 0 | 12 |  |  | 15 |
| G | 5-8 | 4 | 2 | 2 | 10 |  |  | 16 |
| H | 8-9 | 6 | 2 | 0 | 14 |  |  | 22 |
| I | 7-9 | 7 | 0 | 0 | 15 |  |  | 22 |
| J | 9-10 | 5 | 0 | 0 | 22 |  |  | 27 |
| K | 6-10 | 2 | 0 | 0 | 12 |  |  | 27 |

## EFT and LST of activities

| Activity <br> (1) | Activity (another form) <br> (2) | Duration (Days) <br> (3) | Tail Event Slack <br> (4) | Head Event Slack <br> (5) | EST of activity = EST of tail event <br> (6) | EFT of activity = EST of the activity + duration $(7)=(6)+(3)$ | LST of activity = LFT of the activity duration (8) | LFT of activity = LFT of head event <br> (9) |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| A | 1-2 | 3 | 0 | 0 | 0 | 3 | 0 | 3 |
| B | 2-3 | 4 | 0 | 0 | 3 | 7 | 3 | 7 |
| C | 3-6 | 2 | 0 | 0 | 7 | 9 | 10 | 12 |
| D | 3-5 | 3 | 0 | 2 | 7 | 10 | 9 | 12 |
| E | 3-4 | 5 | 0 | 0 | 7 | 12 | 7 | 12 |
| Dummy | 4-6 | 0 | 0 | 0 | 12 | 12 | 12 | 12 |
| F | 6-7 | 3 | 0 | 0 | 12 | 15 | 12 | 15 |
| G | 5-8 | 4 | 2 | 2 | 10 | 14 | 12 | 16 |
| H | 8-9 | 6 | 2 | 0 | 14 | 20 | 16 | 22 |
| 1 | 7-9 | 7 | 0 | 0 | 15 | 22 | 15 | 22 |
| J | 9-10 | 5 | 0 | 0 | 22 | 27 | 22 | 27 |
| K | 6-10 | 2 | 0 | 0 | 12 | 14 | 25 | 27 |

## Calculation of Total floats



## Calculation of free float

| Activity <br> (1) | Activity (another form) <br> (2) | Duration (Days) <br> (3) | Tail Event Slack <br> (4) | Head Event Slack <br> (5) | EST of activity = EST of tail event <br> (6) | EFT of activity = EST of the activity + duration $(7)=(6)+(3)$ | LST of activity = LFT of the activity duration (8) | LFT of activity = LFT of head event <br> (9) | $\begin{aligned} & \text { Total Float = } \\ & \text { EFT-EST } \\ & =\text { LFT-LST } \\ & \\ & (10)=(7)-(6) \end{aligned}$ | Free Float $(11)=(10)-$ <br> (5) |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| A | 1-2 | 3 | 0 | 0 | 0 | 3 | 0 | 3 | 0 | 0 |
| B | 2-3 | 4 | 0 | 0 | 3 | 7 | 3 | 7 | 0 | 0 |
| C | 3-6 | 2 | 0 | 0 | 7 | 9 | 10 | 12 | 3 | 3 |
| D | 3-5 | 3 | 0 | 2 | 7 | 10 | 9 | 12 | 2 | 0 |
| E | 3-4 | 5 | 0 | 0 | 7 | 12 | 7 | 12 | 0 | 0 |
| Dummy | 4-6 | 0 | 0 | 0 | 12 | 12 | 12 | 12 | 0 | 0 |
| F | 6-7 | 3 | 0 | 0 | 12 | 15 | 12 | 15 | 0 | 0 |
| G | 5-8 | 4 | 2 | 2 | 10 | 14 | 12 | 16 | 2 | 0 |
| H | 8-9 | 6 | 2 | 0 | 14 | 20 | 16 | 22 | 2 | 2 |
| I | 7-9 | 7 | 0 | 0 | 15 | 22 | 15 | 22 | 0 | 0 |
| J | 9-10 | 5 | 0 | 0 | 22 | 27 | 22 | 27 | 0 | 0 |
| K | 6-10 | 2 | 0 | 0 | 12 | 14 | 25 | 27 | 13 | 13 |

## Calculation of Independent Float

| Activity <br> (1) | Activity (another form) <br> (2) | Duration (Days) <br> (3) | Tail Event Slack <br> (4) | Head Event Slack <br> (5) | EST of activity = EST of tail event <br> (6) | EFT of activity = EST of the activity + duration $(7)=(6)+(3)$ | LST of activity = LFT of the activity duration (8) | LFT of activity = LFT of head event <br> (9) | $\begin{aligned} & \text { Total Float = } \\ & \text { EFT-EST } \\ & =\text { LFT-LST } \\ & \\ & (10)=(7)-(6) \end{aligned}$ | Free Float = Total Float - Head Event Slack (11) $=(10)$ (5) | Independent Float $(12)=(11)-$ <br> (4) |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| A | 1-2 | 3 | 0 | 0 | 0 | 3 | 0 | 3 | 0 | 0 | 0 |
| B | 2-3 | 4 | 0 | 0 | 3 | 7 | 3 | 7 | 0 | 0 | 0 |
| C | 3-6 | 2 | 0 | 0 | 7 | 9 | 10 | 12 | 3 | 3 | 3 |
| D | 3-5 | 3 | 0 | 2 | 7 | 10 | 9 | 12 | 2 | 0 | 0 |
| E | 3-4 | 5 | 0 | 0 | 7 | 12 | 7 | 12 | 0 | 0 | 0 |
| Dummy | 4-6 | 0 | 0 | 0 | 12 | 12 | 12 | 12 | 0 | 0 | 0 |
| F | 6-7 | 3 | 0 | 0 | 12 | 15 | 12 | 15 | 0 | 0 | 0 |
| G | 5-8 | 4 | 2 | 2 | 10 | 14 | 12 | 16 | 2 | 0 | -2 |
| H | 8-9 | 6 | 2 | 0 | 14 | 20 | 16 | 22 | 2 | 2 | 0 |
| I | 7-9 | 7 | 0 | 0 | 15 | 22 | 15 | 22 | 0 | 0 | 0 |
| J | 9-10 | 5 | 0 | 0 | 22 | 27 | 22 | 27 | 0 | 0 | 0 |
| K | 6-10 | 2 | 0 | 0 | 12 | 14 | 25 | 27 | 13 | 13 | 13 |

## Calculation of Interfering Float

| Activity <br> (1) | Activity (another form) <br> (2) | Duration (Days) <br> (3) | Tail Event Slack <br> (4) | Head Event Slack <br> (5) | EST of activity $=$ EST of tail event <br> (6) | EFT of activity $=$ EST of the activity + duration $(7)=(6)+(3)$ | LST of activity $=$ LFT of the activity duration <br> (8) | LFT of activity $=$ LFT of head event <br> (9) | $\begin{aligned} & \text { Total Float = } \\ & \text { EFT-EST } \\ & =\text { LFT-LST } \\ & \\ & (10)=(7)-(6) \end{aligned}$ | Free Float = Total Float - Head Event Slack (11) $=(10)$ - <br> (5) | Independent Float $(12)=(11)-$ <br> (4) | Interfering Float $(13)=(10)-$ <br> (11) |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| A | 1-2 | 3 | 0 | 0 | 0 | 3 | 0 | 3 | 0 | 0 | 0 | 0 |
| B | 2-3 | 4 | 0 | 0 | 3 | 7 | 3 | 7 | 0 | 0 | 0 | 0 |
| C | 3-6 | 2 | 0 | 0 | 7 | 9 | 10 | 12 | 3 | 3 | 3 | 0 |
| D | 3-5 | 3 | 0 | 2 | 7 | 10 | 9 | 12 | 2 | 0 | 0 | 2 |
| E | 3-4 | 5 | 0 | 0 | 7 | 12 | 7 | 12 | 0 | 0 | 0 | 0 |
| Dummy | 4-6 | 0 | 0 | 0 | 12 | 12 | 12 | 12 | 0 | 0 | 0 | 0 |
| F | 6-7 | 3 | 0 | 0 | 12 | 15 | 12 | 15 | 0 | 0 | 0 | 0 |
| G | 5-8 | 4 | 2 | 2 | 10 | 14 | 12 | 16 | 2 | 0 | - 0 | 2 |
| H | 8-9 | 6 | 2 | 0 | 14 | 20 | 16 | 22 | 2 | 2 | 0 | 0 |
| 1 | 7-9 | 7 | 0 | 0 | 15 | 22 | 15 | 22 | 0 | 0 | 0 | 0 |
| J | 9-10 | 5 | 0 | 0 | 22 | 27 | 22 | 27 | 0 | 0 | 0 | 0 |
| K | 6-10 | 2 | 0 | 0 | 12 | 14 | 25 | 27 | 13 | 13 | 13 | 0 |

## Calculation of Interfering Float

| Activity <br> (1) | Activity (another form) <br> (2) | Duration (Days) <br> (3) | Tail Event Slack <br> (4) | Head Event Slack <br> (5) | EST of activity = EST of tail event <br> (6) | EFT of activity = EST of the activity + duration $(7)=(6)+(3)$ | LST of activity = LFT of the activity duration (8) | LFT of activity = LFT of head event <br> (9) | $\begin{gathered} \text { Total Float }= \\ \text { EFT-EST } \\ =\text { LFT-LST } \\ \\ (10)=(7)-(6) \end{gathered}$ | Free Float = Total Float - Head Event Slack (11) $=(10)$ (5) | Independent Float $(12)=(11)-$ <br> (4) | Interfering Float $\begin{gathered} (13)=(10)- \\ (11) \end{gathered}$ |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| A | 1-2 | 3 | 0 | 0 | 0 | 3 | 0 | 3 | 0 | 0 | 0 | 0 |
| B | 2-3 | 4 | 0 | 0 | 3 | 7 | 3 | 7 | 0 | 0 | 0 | 0 |
| C | 3-6 | 2 | 0 | 0 | 7 | 9 | 10 | 12 | 3 | 3 | 3 | 0 |
| D | 3-5 | 3 | 0 | 2 | 7 | 10 | 9 | 12 | 2 | 0 | 0 | 2 |
| E | 3-4 | 5 | 0 | 0 | 7 | 12 | 7 | 12 | 0 | 0 | 0 | 0 |
| Dummy | 4-6 | 0 | 0 | 0 | 12 | 12 | 12 | 12 | 0 | 0 | 0 | 0 |
| F | 6-7 | 3 | 0 | 0 | 12 | 15 | 12 | 15 | 0 | 0 | 0 | 0 |
| G | 5-8 | 4 | 2 | 2 | 10 | 14 | 12 | 16 | 2 | 0 | - $\quad 0$ | 2 |
| H | 8-9 | 6 | 2 | 0 | 14 | 20 | 16 | 22 | 2 | 2 | 0 | 0 |
| I | 7-9 | 7 | 0 | 0 | 15 | 22 | 15 | 22 | 0 | 0 | 0 | 0 |
| J | 9-10 | 5 | 0 | 0 | 22 | 27 | 22 | 27 | 0 | 0 | 0 | 0 |
| K | 6-10 | 2 | 0 | 0 | 12 | 14 | 25 | 27 | 13 | 13 | 13 | 0 |

Critical path is $\mathrm{A}-\mathrm{B}-\mathrm{E}-$ DUMMY-F-I-J
That is $1-2-3-4-6--7--9-10$

## Quiz: In the previous slide, why is the independent float of activity $G$ not -2 but 0 ?

Answer is in the next slide - last line

## What are floats?

- Total Float (TF):

The amount of time that a schedule activity can be delayed or extended from its early start date without delaying the project finish date or violating a schedule constraint.

- Mathematically: Late Finish - Early Finish = Total Float
- Free Float (FF):

The amount of time that a schedule activity can be delayed without delaying the early start date of any successor or violating a schedule constraint.

- Mathematically: Earliest Successors' Early Start - Activity's Early Finish = Free Float
- Interfering Float (INTF):

The amount of time that a schedule activity can be delayed or extended from its early start date without delaying the project finish date, but delaying an activity into interfering float will delay the start of one or more following non-critical activities. If an activity is delayed for the amount of the Free and Interfering Float, its successor activities are critical.

- Mathematically: Total Float - Free Float = Interfering Float
- Independent Float (INDF):

The maximum amount of time an activity can be delayed without delaying the early start of the succeeding activities and without being affected by the allowable delay of any predecessor activity.

- Mathematically: Earliest Successors' Early Start - Earliest Predecessors' Late Finish - Activity's duration = Independent Float remark: when the result is a negative value, we set the value to zero.

Quiz: If the EST and LFT of the final activity event is same, then which are the activities that will have total float as 0?

Quiz: If the EST and LFT of the final activity event is same, then which are the activities that will have total float as 0?

Answer: Critical activities ( that is activities that are on the critical path) and only critical activities will have total float as zero.

Any delay in the critical activity will delay the project.

## Schematic representation of TF, FF, INTF, and INDF.



## Analysis and ownership

| Float | Owner | Consumer |
| :--- | :--- | :--- |
| Total Float | owned by the project | Total Float can be consumed either by owner <br> or contractor on a 'first-come-first-serve' basis |
| Free Float | owned by the predecessor activities as <br> much as it's owned by the activity itself. | Free Float can be consumed by its predecessor <br> activities, if they delay. |
| Independent Float | genuinely owned by the activity and its <br> owner | consumption of the Independent Float does <br> not affect the surrounding activities' dates in <br> any possible way. |

## Calculation of project variance Critical path A-B-E-DUMMY-F-I-J

| Activities | Optimistic time (Days) | Most likely time (Days) | Pessimistic time (Days) | Expected time (Days) $\left(\frac{t_{o}+4 t_{m}+t_{p}}{6}\right)$ | Variance $\left(\frac{t_{p}-t_{o}}{6}\right)^{2}$ |
| :---: | :---: | :---: | :---: | :---: | :---: |
| A | 2 | 3 | 4 | 3 | $\left(\frac{4-2}{6}\right)^{2}=1 / 9$ |
| B | 3 | 4 | 5 | $\left(\frac{3+4(4)+5}{6}\right)=4$ | 1/9 |
| C | 1 | 2 | 3 | 2 | 1/9 |
| D | 1 | 3 | 5 | 3 | 1/9 |
| E | 4 | 5 | 6 | 5 | 1/9 |
| F | 2 | 3 | 4 | 3 | 1/9 |
| G | 3 | 4 | 5 | 4 | 1/9 |
| H | 5 | 6 | 7 | 6 | 1/9 |
| I | 4 | 6 | 14 | 7 | $\left(\frac{14-4}{6}\right)^{2}=25 / 9$ |
| J | 3 | 4 | 11 | 5 | 16/9 |
| K | 1 | 2 | 3 | 2 | 1/9 |

## Calculation of project variance

Project duration is 27 days
Critical path is $1-2-3-4-6-7-9-10$
That is A-B-E-DUMMY-F-I-J
Project variance $=1 / 9+1 / 9+1 / 9+0+1 / 9+25 / 9+16 / 9=45 / 9$

$$
=5 \text { days }
$$

$S D=\sqrt{5}$ days

## Probabilities

What is the probability that this project will be completed in 30 days?

## Probabilities

What is the probability that the project will be completed in 30 days or earlier?
$Z=\left(\frac{\text { Completion time }- \text { duration of the project }}{\text { Standard seviation }}\right)$
( called as Zee statistics)
$Z=\left(\frac{30-27}{\sqrt{5}}\right)$
$Z=1.342$
( call it as Zee score or Zee value)
$\mathrm{P}(Z \leq 1.342)=0.9099$
( For Z-table refer :https://www.statology.org/wp-content/uploads/2018/09/z1.png )
$90.99 \%$ of completing the project in 30 days or earlier.
Note that, never it will become 100\%

## Calculation of probabilities

What is the probability of the project to get completed in 27 days?

## Probabilities

What is the probability that the project will be completed in 27 days or earlier?
$Z=\left(\frac{\text { Completion time }- \text { duration of the project }}{\text { Standard seviation }}\right)$
$Z=\left(\frac{27-27}{\sqrt{5}}\right)$
$Z=0$
( call it as Zee score or Zee value)
$\mathrm{P}(Z \leq 0)=0.50$
( For Z-table refer :https://www.statology.org/wp-content/uploads/2018/09/z1.png )
$50 \%$ of completing the project in 30 days
Note that, never it will become 100\%

## Probabilities

What is the probability that the project will be completed in 25 days or earlier?
$Z=\left(\frac{\text { Completion time }- \text { duration of the project }}{\text { Standard seviation }}\right)$
( called as Zee statistics)
$Z=\left(\frac{25-27}{\sqrt{5}}\right)$
$Z=-0.894$
( call it as Zee score or Zee value)
$\mathrm{P}(Z \leq-0.894)=0.1867$
(For Z-table refer :https://www.statology.org/wp-content/uploads/2018/09/z1.png )
$18.67 \%$ of completing the project in 25 days
Note that, never it will become 100\%

## Crashing of a project

| Pre | Task | Nor <br> mal <br> Time | Crash <br> Time | Normal <br> Cost | Crash <br> Cost | Crash Cost <br> Slope |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| - | A | 2 | 2 | 1000 | $\infty$ | $\infty$ |
| A | B | 3 | 2 | 5000 | 6000 | 1000 |
| A | C | 3 | 2 | 10000 | 15000 | 5000 |
| C | D | 4 | 2 | 10000 | 40000 | 15000 |
| D | E | 8 | 5 | 17000 | 50000 | 4000 |
| B,E | F | 6 | 4 | 4000 | 20000 | 8000 |
| F | G | 2 | 1 | 5000 | 10000 | 5000 |

The critical path is A-C-D-E-F-G

## Thank You for your time

